**Bowling**

All standard Intramural Rules apply

Bowling is FREE to all currently enrolled fee paid students. Faculty/Staff must pay the shoes and lanes fee.

We will be bowling at Brunswick Zone on Delk Rd. in Marietta.

1. Teams of 4 will compete in a head to head 3 game series for 5 weeks. The 6th week will be used to determine final standings. (Number of weeks could vary based on the number of teams registered.)
2. Teams may have up to 6 bowlers on your roster. However, only 4 people will bowl each night. The same 4 bowlers will bowl all 3 games that night. Teams can add players to their rosters through the first 3 weeks. Beginning week 4, no new players can bowl.
3. Each participant bowls 3 games and the team gets a total of four scores. We will tally the score of each game (2pts earned) verse each team and then total pins (1 point) verse one another so there is a total of 7 points possible per contest. We will also use a handicap index. This is will be added to your score each week based on your ongoing scoring.
4. Handicap = (210 – AVERAGE) x 0.90
5. Average is established after the first 3 games bowled. Your handicap after the first 3 games will still be applied to those first 3 games.
6. If a team does not have 4 bowlers one week then an absentee score will be used. This will be the average + handicap – 10 of the most frequent bowler absent.
7. Players can start late in a game, as long as the 1st bowler of the opposing team has not started the 4th frame. Otherwise, an absentee score of average + handicap – 10 will be used for that game. The player then can bowl any remaining games.
8. Teams must have 2 bowlers present for their scores to count. If a team does not have 4 bowlers on their roster, a VACANT score will be used for each missing bowler(s) (Vacant score = 120 + 81).
9. Teams who bowl against a VACANT team will have to bowl better than their team [average + handicap – 40] to be credited with a win.