Disc Golf

All standard Intramural Rules apply. League will follow standard golf format with the following changes/clarifications:

Teams

This league may be a singles or doubles format.

Equipment

All equipment will be provided by participants.

Scoring

Players in the group shall rotate the scorekeeping task proportionally, unless a player or a scorekeeper volunteers to keep score more and that is acceptable to all members of the group. After each hole is completed, the scorekeeper shall call out each player's name. The called player shall answer with the score in a manner that is clear to all players of the group and the scorekeeper. The scorekeeper shall record that score and read it back, in a manner that is clear to all players of the group. If there is any disagreement about the score a player reports, the group must review the hole and attempt to arrive at the correct score.

Establishing Position

The thrown disc establishes a position where it first comes to rest. A disc is considered to be at rest once it is no longer moving as a result of the momentum imparted by the throw. A disc in water or foliage is considered to be at rest once it is moving only as a result of movement of the water, the foliage, or the wind.

Marking the Lie

The position of a thrown disc on the in-bounds playing surface marks its lie. Alternatively, a mini marker disc may be used to mark the lie by placing it on the playing surface, touching the front of the thrown disc on the line of play.

Throwing From a Stance

A player must choose the stance that will result in the least movement of any part of any obstacle that is a permanent or integral part of the course. Once a legal stance is taken, the player may not move an obstacle in any way in order to make room for a throwing motion. It is legal for a player's throwing motion to cause incidental movement of an obstacle.

When the disc is released, a player must

1. (1) Have at least one supporting point that is in contact with the lie; and,
2. (2) Have no supporting point in contact with the marker disc or any object (including the playing surface) closer to the target than the rear edge of the marker disc; and,
3. (3) Have all supporting points in-bounds.
The Lie

Casual Obstacles to a Stance: A player may obtain relief only from the following obstacles that are on or behind the lie casual water, loose leaves or debris, broken branches no longer connected to a tree, motor vehicles, harmful insects or animals, players' equipment, people, or any item or area specifically designated by the Assistant Director before the round. To obtain relief, the player must remove the obstacle if it is practical to do so. If it is impractical to move the obstacle, the player's lie may be relocated to the nearest lie which is no closer to the target, is on the line of play, and is not more than five meters from the original lie.

Lost Disk

A disc shall be declared lost if the player cannot locate it within three minutes after arriving at the spot where it was last seen. A player whose disc is declared lost shall receive one penalty throw. The next throw shall be made from the previous lie. The Director may designate a drop zone for lost discs on a particular hole. If a drop zone is provided, the player may throw from there instead of from the previous lie. In all cases the original throw plus one penalty throw shall be counted in the player's score.